

# John G Diefenbaker High School

School Digital Citizenship Plan 2024 - 2025

This template is provided as an option for schools to use to create their Digital Citizenship Plan by October 31 of each current school year. Refer to the <u>Digital Citizenship Plan insite page</u> for support and resources. You can modify and use this template or create your plan in a different format as needed to support the needs of your school. School leaders use collaborative consultation to determine 2-3 long term goals for the school year and build upon them for long-term impact.

Please share a relevant version of your School Digital Citizenship Plan with parents and students on your school's website.

### Relevant contextual information about your school and School Development Plan:

- About your school
- Wellbeing Goal: Through better teaching and learning using Outcome Based Assessment Strategies for task design and assessment, there will be an increase in achievement and reported student wellbeing
- Technology regularly used by students for collaboration and demonstrating understanding

#### Relevant evidence and data that informs your Digital Citizenship Plan:

- Students need support in balancing their screen time (Question: Lowest of all measures at 35.7% "I take care of myself by making sure I don't have too much screen time.")
- Students are respectful online (Question: Very high 85% I treat people with the same respect online as I would face-to-face.")
- Wellbeing Self-Regulation: (Question: Lowest of all measures 43.2% "I stay focused even when there are other things I want to do.")
- An increase in the number of students using AI for academic misconduct. When goals are clear and

School Digital Citizenship Plan						Progress	January June		
Long Term Goal (e.g. spanning 8- 10 months)	Competency (may be chosen from the CBE DC Competencies)	Short Term Goals (in support of the long term goal)	Outcomes	Activities & Resources	Measures	November	January	June	
Long term goal #1 Increase in student wellbeing	Balanced: I balance time online and offline to promote positive mental, emotional and physical well- being	Short term goal 1 Students will understand the physical and emotional effects of long-term technology overuse	Students will identify physical and mental signs/symptoms that necessitate a break from technology	Direct teaching of wellness lessons related to technology use Review resources on Digital Citizenship	Pre- and post- surveys of student understanding of equity, diversity and inclusion CBE Student Survey Wellbeing questions				

I understand appropriate times and situations to use technology	Short term goal	Students will recognize the impacts of various content consumed with technology has on well-being	Posters around school from Canadian Mental Health Association promoting limited screen time with "Take a break" "Treat your brain kindly"  Insite Pages Support from the Teaching and Learning with Technology Specialists as needed Teachers to have	CBE Student	
		follow the Provincial	discussions with students about	Survey Wellbeing questions	
	create school and	Guidelines, CBE	reasonable		
	classroom norms	Guidelines and	technology	Reduction in in-	
	outlining proper	JGD Personal	etiquette at	class disciplinary	
	technology use etiquette,	<b>Device Policy</b> and classroom	school, incorporating	measures regarding	
		norms outlining	student voice	personal device	
	understanding of	proper technology		use	
	its rationale	use etiquette	Review resources		
		Students will	on Digital Citizenship Insite		
		reflect on the	Pages		
		effectiveness of	. 3900		
		the norms with	Admin support		
		teacher support,	and intervention		
		and adjust as	as needed		
		needed			

Long term goal #2  Learners will demonstrate respectful and inclusive behaviour while using digital tools	Respectful: I am respectful in my words and actions whether online or in person	Short term goal 1 Students will learn what defines respectful and inclusive behaviour online	Students will demonstrate respectful and inclusive behaviour online	Staff will refer to and use the CBE Bullying Framework and the Student Wellbeing Framework and companion Guide	Alignment between commitment and actions of demonstrating respectful behaviour online	
	Safe: I know how to be safe online and create safe spaces for others in online communities			CBE CARES Resource Selection Guide	Pre- and post- surveys of student School Connectedness CBE Student Survey Wellbeing questions and Assurance Survey	
		Short term goal 2 Students will understand positive and negative online communication	Students will understand the consequences of their words and actions online	Teachers and Admin to have discussions with students about reasonable technology etiquette at school, incorporating student voice  Review resources re: Digital Citizenship on School website	Positive interactions online through school social media platforms  Pre- and post- surveys of student School Connectedness CBE Student Survey Wellbeing questions and Assurance Survey	
Long term goal #3 Students will use emerging	Responsible: I understand and adhere to copyright and	Short term goal 1 Students will understand AI as	Students will understand the consequences of using AI without	Review resources re: Digital Citizenship on School website	Alignment between commitment and actions of demonstrating	

technologies such as AI	creative commons licensing	a tool not as their work	references or citations	AR 6005: Student code of conduct	appropriate technology use for		
appropriately for					learning		
learning				AR 6006			
				<u>Progressive</u>			
				Student Discipline	Reduction in in-		
	I understand that				class disciplinary		
	anything I access,			Staff will refer to	measures		
	produce and post			and use	regarding AI and		
	contributes to my			Assessment and	other work		
	digital presence			Reporting in the	generating		
				CBE	platforms		
		Short term goal	Teachers will	Support from the	Pre- and post-		
		2	engage in PD	Teaching and	surveys of student		
		Teachers will	supporting AI use	Learning with	School		
		learn to detect	in classrooms	Technology	Connectedness		
		and use detection	along with	Specialists as	CBE Student		
		tools to identify	detection tools	needed	Survey Wellbeing		
		student AI use	and practices		questions and		
			-		Assurance Survey		

## **Next Steps & Focuses for the Coming School Year**

- Ongoing in-the-moment instruction to support Digital Citizenship
   Learn more about the use of AI for learning and assessment
- Increase ability to detect use of AI for academic misconduct

## Specific Data Points:

- School Connectedness:
  - o Our School Survey: School is a place where I feel like I belong
  - o Our School Survey: I feel safe at school
  - o CBE Student Survey: My School makes an effort to prevent and reduce bullying
  - o CBE Student Survey: I feel welcome at school
  - o Assurance Survey: I feel like I belong
- Regulation Measures:
  - Assurance Survey: Students follow the rules

- o Assurance Survey: Students respect each other
- o CBE Student Survey: I respectfully speak up when I don't agree with the rules
- o CBE Student Survey: I take care of myself by making sure I don't have too much screen time
- o Our School Survey: I stay focused even when there are other things I want to do
- Resilience and Mental Health
  - CBE Student Survey: When I struggle with my school work, I can get through it and fix it
     Our School Survey: I think about the resources I need to complete a project

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